# Four Year Degree Plan for the BFA in New Media

Note that this is a sample four-year plan. There are other course sequences that will allow a student to graduate within four years as long as prerequisite courses are taken in the proper sequence. This sample plan does not guarantee course availability, and adjustments to students' plans may be necessary if they are unable to take specific courses during specific semesters. Students who are placed into lower level AWR, MAT or other prerequisite courses will need to adjust their four-year plans accordingly. Similarly, students who bring in Advanced Placement, Dual Enrollment or transfer credit for courses will need to adjust their four-year plans. A minimum of a 2.0 GPA both overall and in the major is required for graduation. In addition to major requirements, all components of the Baccalaureate Experience must be completed in order to successfully graduate. A student must earn a minimum of 124 credit hours to qualify for the Bachelor of Fine Arts degree in New Media.

#### First (Freshman) Year - Fall Semester

FMX 210	Digital Media	4
FMX 241	Sound Image and Motion	4
AWR 101	Writing and Inquiry	4
MAT 155	Finite Math. for Liberal Arts	
	or	4
MAT 160	College Algebra	
BAC 101	First-Year Seminar I	
	or	1
HON 101	Pathways to Honors 1	

# Subtotal 17

## First (Freshman) Year - Spring Semester

FMX 211	Art & Technology	4
MUS 108	Recording and Electronic Music I	4
AWR 201	Writing and Research	4
BAC 102	First-Year Seminar II	
	or	1
HON 102	Pathways to Honors 2	
NSC 1	Natural Sciences Elective 1	3

## Subtotal 16

#### Second (Sophomore) Year - Fall Semester

WRI 220	Writing for Online Audiences	4
ITM 251	Application Development	4
MUS 109	Recording & Electronic Music II	4
HFA 1	Humanities / Fine Arts Elective 1	3

### Subtotal 15

Second (So <sub>1</sub>	ohomore) Year - Spring Semester	
COM 326	Writing for Interactive Media	4
FMX 310	Creative Coding	4
HFA 2	Humanities / Fine Arts Elective 2	3
NSC 2	Natural Sciences Elective 2	3
	Subtotal	14
Third (Juni	or) Year - Fall Semester	
COM 224	Mass Media and Society	4
FMX 298	Professional Seminar	0
ITM 361	Advanced Application Development	4
FMX 430	Physical Computing	4
HFA 3	Humanities / Fine Arts Elective 3	4
	Subtotal	16
Third (Juni	or) Year - Spring Semester	
FMX 398	Junior Review	2
FMX 463	Multimedia & Installation Art	4
MUS 301	Interactive Arts Ensemble (0-1)	1
	NM Elective 1	4
FMX 311	Online Production	4
	Subtotal	15
Fourth (Sen	nior) Year - Fall Semester	
COM 323	Frontiers of Communication	4
COM 339	Mobile Application Design	4
	NM Elective 2	4
SSC 2	Social Science Elective 2	4
	Subtotal	16
Fourth (Sen	nior) Year - Spring Semester	
COM 380	Culture, Society & Computing Tech.	4
FMX 499	Senior Project	4
SSC 3	Social Science Elective 3	4
	General Elective	3
	Subtotal	15
	Total Credit Hours 124	ı

**Recommendations for Baccalaureate Experience Courses**: Studies in areas such as writing, film studies, cultural studies, history of technology, communication theory, cognitive psychology, human factors, computer science, and business are

recommended.